



RULES AND REGULATIONS

As of April 2019

Every Club shall ensure that all of their members are aware of these Rules and Regulations and that the Club and its members abide by them.

PREAMBLE

These Rules of Competition are intended to enhance, promote and improve competition throughout the various levels of rugby administered by Rugby Alberta. The various levels of competition within Rugby Alberta provide the opportunity to play rugby at an appropriate level for all participants, taking into account the age, gender, skill and physical condition of the player. At all times these Rules of Competition shall be interpreted in a manner consistent with the principles of fair play, sportsmanship and of allowing for maximum participation.

DEFINITIONS

Age Grade: means a competition where participation is determined by being a particular age as determined by the Alberta Junior Rugby Association (AJRA).

AJRA: means the Alberta Junior Rugby Association that is the Sub-Union affiliated to Rugby Alberta and responsible for all age grade Club rugby under the age of 19 years of age.

Board: means the board of directors of the union.

Competition: means games, divisions, leagues (including associated playoffs), tournaments and festivals under the jurisdiction of Rugby Alberta.

Club: means any one of the Clubs affiliated within the Union.

CRU: means the Calgary Rugby Union that is an affiliated Sub-Union to Rugby Alberta.

Director of Rugby: means the staff person responsible for the development, growth and organization of players and rugby programs.

Division: means a competitive level of league play.

ERU: means the Edmonton Rugby Union that is an affiliated Sub-Union to Rugby Alberta.

Foul Play: Any breach or breaches of World Rugby Law 10 and/or World Rugby Law 3.11(c) or World Rugby Law 4.5(c)

Team sheet: means the official online document where all players and scores are recorded.

Guest Player: means a player who wishes to temporarily register under the Rugby Canada (15 day visitor) policy.

Harassment: an attempt by one person to assert abusive, unwarranted power over another

World Rugby: is the governing body for world rugby.

Laws: means the Laws of The Game of Rugby Union as published annually by the International Rugby Board (World Rugby)

Match Officials: means the officially appointed referee and assistant referees to the game.

Member: means all registered Rugby Canada and Rugby Alberta, Sub-Union and Club members including players, coaches, managers, referees, therapists, administrators and officials.

Misconduct: Any conduct, behaviour or practices on or off the playing enclosure, by anyone, in connection with a match that contravenes of the Rugby Alberta Code of Conduct

Playing Enclosure: means the area as defined in the Laws of Rugby, as separated from the spectator area by a fence or other temporary arrangement.

President: means the President of Rugby Alberta

RAMOA: means the Rugby Alberta Match Officials Association that governs all officials of rugby in Alberta

RC: means Rugby Canada the Canadian national body for rugby.

RRC: means the Rules and Regulations Committee of Rugby Alberta that creates, interprets, and amends the Rugby Alberta Rules and Regulations.

RA: means Rugby Alberta, the Provincial Union governing body of rugby for Alberta.

Rules and Regulations: means the Rules and Regulations of Competition of Rugby Alberta

Season: a season is defined as one calendar year starting May 1st and ending April 30th.

Sub-Union: means any Sub-Union, Association or Society affiliated with Rugby Alberta.

Transfers: means a permanent move by a participant from one Club to another. A transfer requires the completion of a Rugby Canada Transfer/ Release Form or other approved documents

Violation: any contravention of the Rugby Alberta Rules & Regulations



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1. JURISDICTION

- 1.1 These Rules and Regulations shall govern all Clubs and registered players residing within or visiting the province of Alberta and playing Rugby under the jurisdiction of Rugby Alberta, the Edmonton Rugby Union, Calgary Rugby Union and the Alberta Junior Rugby Association.
- 1.2 These Rules and Regulations shall not limit Clubs and players visiting the province of Alberta at the invitation of Rugby Canada and playing fixtures under the jurisdiction, the management procedures and the expectations of World Rugby or Rugby Canada.
- 1.3 Variations to these rules and regulations, applicable to Junior Rugby, are established by Alberta Junior Rugby Association. Please refer to Appendix A for the current Rugby Canada Age-Grade Variations.
- 1.4 Unless otherwise stated herein, the playing of Rugby under these Rules and Regulations shall be in accordance with the World Rugby *Laws of the Game, Regulations Relating to the Game* and *Playing Charter*.
- 1.5 Rugby Alberta delegates to the Rules and Regulations Committee (RRC) the management of all Rugby Alberta owned and sanctioned Competitions by providing and maintaining consistent Rules and Regulations.
- 1.6 The Composition of the RRC will consist of a named representative from each of the sub unions (RA, CRU, ERU, AJRA, RAMOA) at the Annual General Meeting. This committee will remain in place until the next AGM.
- 1.7 Issues that arise from time to time that are not specifically addressed in the Rules and Regulations shall be subject to the final authority of the RRC.

2. CODE OF CONDUCT

- 2.1 All Unions, Associations, Rugby Bodies, Clubs and Persons:
 - 2.1.1 must ensure that the Game is played and conducted in accordance with disciplined and sporting behaviour and acknowledge that it is not sufficient to rely solely upon the Match Officials to maintain those principles;
 - 2.1.2 shall co-operate in ensuring that the spirit of the Laws of the Game are upheld and refrain from selecting players guilty of foul play;
 - 2.1.3 shall not breach the Laws of the Game;
 - 2.1.4 shall accept and observe the authority and decisions of referees, touch judges, Match Officials and all other rugby disciplinary bodies, subject to Regulation 17;
 - 2.1.5 shall not publish or cause to be published criticism of the manner in which a referee or touch judge handled a Match;
 - 2.1.6 shall not publish or cause to be published criticism of the manner in which Council or any other rugby disciplinary body handled or resolved any dispute or disciplinary matter resulting from a breach of the By-Laws, Regulations, or Laws of the Game;
 - 2.1.7 shall not engage in any conduct or any activity on or off the field that may impair public confidence in the honest and orderly conduct of a Match, tour, tournament or Series of Matches (including, but not limited to, the supply of information in relation to the Game, directly or indirectly, to bookmakers or to persons who may use such information to their advantage) or in the integrity and good character of any Person;

- 2.1.8 shall not commit a breach of Regulation 6 (Wagering);
 - 2.1.9 shall promote the reputation of the Game and take all possible steps to prevent it from being brought into disrepute;
 - 2.1.10 shall not commit an anti-doping rule violation as defined in Regulation 21;
 - 2.1.11 shall not abuse, threaten or intimidate a referee, touch judge or other Match Official, whether on or off the field of play;
 - 2.1.12 shall not use crude or abusive language or gestures towards referees, touch judges or other Match Officials or spectators;
 - 2.1.13 shall not do anything which is likely to intimidate, offend, insult, humiliate or discriminate against any other Person on the ground of their religion, race, sex, sexual orientation, colour or national or ethnic origin;
 - 2.1.14 shall not do anything which adversely affects the Game of Rugby Football, World Rugby, any Member Union or Association or any commercial partner of the Game.
- 2.2 Each Union and Association is under an obligation to comply with and to ensure that each of its members comply with this Code of Conduct and adopt procedures to monitor compliance with and impose sanctions for breaches of the Code of Conduct by Persons under its jurisdiction.

2.3 SPECTATOR CONTROL

- 2.3.1 The behaviour of spectators remains the responsibility of the home team. In the event of a game being played at a Sub-Union facility, spectator behaviour is the responsibility of both teams. Sub-Unions have the right and the responsibility to sanction offending individuals and/or the Club to whom they are affiliated with. Conduct of Club members at the premises of the respective Sub-Unions and their member Clubs shall be the responsibility of those member Clubs and as such the respective Sub-Union may sanction the offending party and/or their Club.
- 2.3.2 Spectators who, in the sole discretion of the Sub-Union or provincial executive or the referee of the match, are acting in an offensive or unruly manner shall be removed to a distance of not less than one hundred meters from the playing enclosure. Noncompliance of a spectator ordered to leave a match will result in the game being called and team to whom the spectator is affiliated to be found in default and sanctioned in accordance to Rule 10.
- 2.3.3 Consumption of alcohol outside of the designated areas of the Sub-Union's or Club's premises is strictly prohibited and may result in sanctions being imposed against the offending party and/or their Club.
- 2.3.4 The use of illegal drugs on the premises of the respective Sub-Unions and their Member Club's is strictly prohibited and, in addition to any sanctions at law, may result in sanctions being imposed against the offending party and/or their Club.
- 2.3.5 Offensive or abusive conduct towards the Sub-Union or Provincial Union Executive, Match Officials, Touch Judges, Assistant Referees, players and other spectators or participants in the Game of Rugby at any event held under the jurisdiction of either Sub-Union or Rugby Alberta may result in sanctions being imposed against the offending party and/or the Club to whom they affiliated with.
- 2.3.6 Disciplinary procedures for offensive and/or abusive behaviour will be administered within each of the Sub-Unions. Such disciplinary Procedures will be initiated by an incident report being submitted by an interested party in writing (letter, e-mail or fax), preferably within 72 hours as per the Rugby Alberta Discipline Guidelines and Procedures (Paragraph 3.3). The submission of an incident report after 72 hours shall not automatically preclude Rugby

Alberta or a Sub-Union from taking action.

2.3.7 The only parties allowed inside the playing enclosure should be:

- a) The Players participating in the game and players being treated for blood injury
- b) The Match Official(s)
- c) Two (2) water carriers per team
- d) The Therapist for each team

2.4 CODE OF CONDUCT PROCEDURES

2.4.1 The respective Sub-Union in which the game or incident, as the case may be, occurred shall enforce these rules and regulations in accordance with the documented *Rugby Alberta Discipline Guidelines and Procedures*.

2.4.2 Any complaints, except for reports from referees arising from incidents occurring within the playing enclosure, concerning a violation or breach of this Code of Conduct by a member shall be delivered in writing within 72 hours of the incident to the Sub Unions Chair of the Discipline Committee.

2.4.3 Any individual or Club shall have seven (7) days from the date of a ruling pertaining to a code of conduct violation to notify their respective Sub-Union of their wish to have a hearing held into the matter, upon receipt of which request the respective Sub-Union shall convene a hearing within seven (7) days, consisting of a Hearing Committee of three members of the Sub-Union executive and the person or representative of the Club requesting the hearing.

3. CLUB RESPONSIBILITIES

3.1 CLUB EXECUTIVE INFORMATION

3.1.1 Every Club shall provide to Rugby Alberta, at the Annual General Meeting, who will in turn provide a copy to the respective Sub-Unions the following information.

- i. A list of the Club's executive including positions held, e-mail addresses and a comprehensive list of contact telephone numbers.
- ii. An address, fax number and email at which information can be forwarded to the Club for the upcoming season.

3.1.2 All Club Coaches in Alberta must hold an NCCP / IRB or equivalent Coach Accreditation appropriate for the level they intend to coach at. Please refer to Appendix B for Rugby Alberta's current requirements. All Club Coaches must be registered with Rugby Alberta. Coaches from overseas will need to contact Rugby Alberta to get their native coaching award recognized and get the equivalent NCCP coach accreditation. (All overseas coaches will need to provide documentation of their certification). If a Club coach is found to be coaching without appropriate coach accreditation the team will be found default and sanctioned in accordance to Rule 10 for every game the coach participated in.

3.1.3 All volunteers working with or coaching minors under the age of 18 must carry out a Police Check under the vulnerable sector act. Any coach or volunteer found to be coaching minors under the age of 18 will be suspended from coaching during a practice or game until proof of a completed police check has been provided to Alberta Junior Rugby or the Sub Union.

3.2 TEAM NOMINATIONS

3.2.1 All Clubs must nominate the number of teams it intends to enter in the coming Rugby Alberta

season, including the divisions in which they wish to compete. These team declarations must be submitted to the Rugby Alberta office by February 1st annually.

- 3.2.2 When nominating teams for the upcoming season Clubs must also present the description and colour(s) of the playing jersey of the divisional team in question.
- 3.2.3 Approval of senior teams for the season will take place once Rugby Alberta has confirmed the registration of (15) players per declared team.
- 3.2.4 (Please see the full Rugby Alberta Registration Process at www.rugbyalberta.com)

3.3 TEAM ELIGIBILITY

- 3.3.1 A member Club must be in good standing with Rugby Alberta, CRU, ERU, AJRA, and RAMOA to enter a team into annual leagues or any competition.
- 3.3.2 The Rules and Regulations Committee (RRC) and the Rugby Alberta Board shall determine the eligibility of all teams wishing to compete in all Alberta provincial leagues, Men's Alberta Cup (AC) & Alberta Women's Premiership (AWP) based on their results and disciplinary record in the previous season. The eligibility of all senior teams outside of AC or AWP competition will fall to the respective Sub-Union in which the team is wishing to play games.
- 3.3.3 Teams that have defaulted games in the prior season will be reviewed in advance of a new season and the (RRC / RA Board) will have sole discretion on whether that team will be permitted to compete in any provincial league program under the jurisdiction of Rugby Alberta.
- 3.3.4 The eligibility of all teams wishing to play in the Sub-Union non-interlock leagues will be governed by the respective Sub-Union.
- 3.3.5 All Clubs wishing to enter the Men's Alberta Cup (AC Competition) or Alberta Women's Premiership (AWP Competition) must follow the minimum criteria below:

DIVISION	ADDITIONAL MANDATORY TEAMS REQUIRED BY ALL CLUBS WITH (AC) & (AWP) BY MAY 1 st	ADDITIONAL RECOMMENDATIONS
Men's Alberta Cup	2nd Division Team and U19 or U21 Boys team	Mini's Program and one of the following U13 or U15 boys
Alberta Women's Premiership	Another senior women's Team or U19 Girls team	Mini's Program and one of the following U13 or U15 girls

- 3.3.6 Clubs may request dispensation to (3.3.5) at the time of making team declarations to the Rules and Regulations Committee. A Club must present in writing, clearly stating the reason for dispensation and a development plan on how the Club will meet the criteria laid out in section (3.3.5) over a set time period. On this basis the Rules and Regulations Committee will make a ruling on the dispensation request.
- 3.3.7 Combined teams between clubs require annual approval from Rugby Alberta (AC/AWP) or the Sub-Union (all lower division and junior teams).

3.4 REGISTRATION OF PLAYERS

- 3.4.1** All persons active in a Club must be registered in the Rugby Canada Online Registration System. This includes all players, coaches, managers, therapists and board of directors. Registration provides liability and accident insurance coverage.

All Clubs should read the Rugby Canada Insurance Policy found at www.rugbycanada.ca and make it available to all Club members.

- 3.4.2** To be registered, ALL Club participants under 18 years of age at the time of registration must have their registration form signed by their legal guardian. All players that are under the age of 18 as of January 1st must register as a junior player, under the jurisdiction of the Alberta Junior Rugby Association.
- 3.4.3** A player can play adult contact rugby, or train with other adults in contact rugby, when they reach their seventeenth birthday provided: (a) they have been assessed as capable of playing with adults by the AJRA and/or Sub-Union and Rugby Alberta; (b) the Rugby Alberta Dispensation form has been duly completed and signed; and (c) the player does not train or play in the front row of the scrum. Once a player has reached the age of 18, the player may play in any position. Please see Appendix C for current AJRA dispensation process and forms.
- 3.4.4** Club Members must register online PRIOR to participation in any Club training activity. All categories of membership for a participant should be indicated at the time of registration (i.e. if a participant plays, coaches, and/or officiates then this should be indicated during the registration process).
- 3.4.5** For players wishing to transfer from another Club please see section 3.6 (Player Transfers)

3.5 FIFTEEN DAY GUEST REGISTRATION

- 3.5.1** Guest players must be registered in the Rugby Canada Online Registration System prior to participating in any match or Club training activity.
- 3.5.2** A maximum of one (1) fifteen (15) day guest registration per player is permitted in a season.
- 3.5.3** All Visitor registrations, junior and senior, will expire immediately prior to the first play-off game regardless of date of issue.

3.6 PLAYER TRANSFERS

3.6.1 Domestic Transfers

- 3.6.1.1** A player wishing to transfer from one Club to another shall submit a written request for transfer to their respective Sub-Unions. This shall consist of the request prepared by the individual accompanied by a clearance in writing from their current Club that no financial obligation is owed by that player to that Club. Rugby Alberta must also approve an official transfer request in the Rugby Canada IT registration system to ensure the player is correctly registered to their new Club. Only once this is done is a player officially transferred and cleared to play for their new Club. (Subject to Revision)
- 3.6.1.2** Players shall only be allowed to transfer from one Club to another up until 4 weeks prior to the first playoff game.
- 3.6.1.3** A player's current Club shall not consent to the issue of a clearance if that player is under suspension on disciplinary grounds, unless such suspension is for a period of five weeks or less, and the new Club has confirmed in writing that a suspension for an equal period of the balance of the suspension will be imposed on the player in the competition(s) for which the new Club/union is to register him/her.

3.6.1.4 A player shall not be allowed to make more than one transfer in any one season within a Sub-Union unless approved by the Rules and Regulations Committee. Guest players are exempt of this ruling

3.6.2 INTERNATIONAL TRANSFERS

3.6.2.1 Transfers within Rugby Union are subject to World Rugby Regulation (4. 6) Movement of Players between Unions. Particular reference should be made to regulation 4.6.1.

3.6.2.2 A Player leaving or proposing to leave his or her Current Union to play in another Union shall not be Registered or eligible to participate in competitions organized, recognized or sanctioned by that New Union until the New Union has received the original version (or a facsimile copy of the original version) of an World Rugby Clearance form

3.6.3 Player Transfer (Outbound)

3.6.3.1 Any player wishing to play in another Union overseas must gain clearance from their Club, Provincial Union and Rugby Canada.

3.6.3.2 It is recommended that this clearance be obtained prior to departure from the player's current Union.

3.6.3.3 A copy of the World Rugby transfer form and procedures can be found at www.rugbycanada.ca

3.6.4 Player Transfer (Inbound)

3.6.4.1 Any player wishing to transfer from their current Union overseas to play in Alberta or Canada must first gain clearance from their current Union prior to participating within a new union

3.6.4.2 A copy of the World Rugby transfer form and procedures can be found at www.rugbycanada.ca

3.7 PLAYER ELIGIBILITY

3.7.1 All players wishing to play rugby under the jurisdiction of Rugby Alberta and its Sub Unions must have registered online in the Rugby Canada Online Registration System. All senior players taking part in any Alberta leagues must be registered and listed on an official online team sheet prior to taking the field. (Subject to Policy Change)

3.7.2 Only a player who is currently registered with Rugby Alberta and its Sub-Unions shall be able to participate in competitions organized, recognized or sanctioned by that Union. A player may not be registered simultaneously with more than one Provincial or Sub-Union. The Union with which he/she was first registered with shall determine the status of a player. (*Note – As per World Rugby, Students and Military can belong to more than one union)

3.8 FOREIGN PLAYER ELIGIBILITY

- 3.8.1** All foreign players coming to Canada must be cleared through Rugby Canada and their existing Rugby Union. Foreign players should contact their respective Sub-Union to make sure an International Rugby Board (World Rugby) clearance form has been received and the player is cleared to play in Alberta. A foreign player is not permitted to take the field of play in Canada until the World Rugby clearance form has been approved by Rugby Canada. A player that has not been cleared through the World Rugby process will not be registered or appear on a team sheet. If Clubs fail to follow the international player transfer protocol set about above and plays ineligible players the game or games in question will be classed as a default and sanctions set out in section ten (10) will apply.
- 3.8.2** Clubs are restricted to nominating/dressing no more than three (3) foreign players per team on a team sheet.
- 3.8.3** A foreign player is a participant who is not a Canadian Citizen or does not have a Permanent Resident Card or Landed Immigrant status. (Proof of status may be requested by Rugby Alberta in determining if a player is classed as a foreign player).
- 3.8.4** A player is no longer classed as a foreign player once they have registered with Rugby Canada for their third season. The seasons do not necessarily have to be consecutive seasons of play but must fall within a four-year period prior to the player's third season of registration. A season is defined as one calendar year. For example, a player registered in Canada on April 1st, 2013 will be considered no longer a foreign player on or after April 2nd, 2015 if they have completed consecutive seasons.
- 3.8.5** A team shall be considered to have defaulted a game if more than three (3) foreign players have been named to a team sheet or participated in a game. (Default rules can be found in section (10) of this document)
- 3.8.6** An application by a Club for dispensation for a foreign player(s) to be classified as a resident player may be presented to the Rugby Alberta Rules and Regulations Committee (RRC) a minimum of 14 days prior to any given fixture that they wish that player to take part in. Dispensation is only needed once and the player will be cleared to play for the rest of the playing season if granted approval. All Foreign Player dispensation requests should be sent by e-mail to Chair of the Rules & Regulations Committee.
- 3.8.7** In the event that a Club only runs a single team of a specific gender they may apply to the Rules and Regulation Committee to nominate to a team sheet or play more than three foreign players in league games. In this case the Rules and Regulations Committee reserves the right to impose rules or criteria on league play or playoff restrictions for that specific team. Each request will be dealt with on an individual case basis. This criterion does not apply to teams playing in AWP or AC competition.
- 3.8.8** If a team files a complaint in writing to Chair of Rules & Regulations Committee that an opponent played or dressed more than three foreign players to a team sheet. The opposition team must provide proof of Canadian Citizenship or Landed Immigrant Status for every player who participated in the protested match that has been registered with Rugby Canada for less than three seasons in the last four seasons. Failure to do so will result in the opposition team defaulting the match to the team who filed the complaint and subsequent fines will be implemented.
- 3.8.9** All foreign players must provide a copy of their primary health insurance coverage at the time of registration. A copy of the foreign player's primary health insurance must be shown to the Sub Union registrar. If a player fails to provide proof of primary health insurance or do not have primary health insurance the player will not be permitted to register.

3.8.10 All foreign players must be identified on the Rugby Alberta Team sheet with the letter (I).

Note: The Rugby Canada Fifteen Day Guest Player Registration does not qualify as being registered for a season when determining if that player meets the criteria as a resident player

3.9 TOURS (INCOMING & OUTGOING)

3.9.1 All incoming or outgoing tours involving a Member Club of Rugby Alberta shall require the approval of Rugby Alberta and the Club's respective Sub-Union. Tours shall be reported to both Rugby Alberta and the Club's respective Sub-Union not less than 6 weeks in advance of the intended arrival or departure date. The written submission will include, at a minimum, the following information.

- i. Duration of the tour.
- ii. Size and membership of the touring party.
- iii. The name and number of the local contact person responsible for the tour party.

3.9.2 All incoming tour games need to be sanctioned by Rugby Alberta. Clubs will need to fill out and submit a Rugby Alberta Event Sanction Form. This form can be found at www.rugbyalberta.com

4. TEAM RESPONSIBILITIES

4.1 In the event of the non-appointment (or non-arrival) of an officially appointed Assistant Match Official, each team shall supply one touch judge for the game being played. Where no touch-judge is available the team failing to provide the touch-judge shall have one of their players act as touch judge. A player who is appointed to be the touch-judge for the game in question must be clearly identifiable and must not be wearing the same playing jersey as either team on the field.

4.2 Each team shall supply at least one match grade ball, it being the home team's choice as to which balls are used.

4.3 No changes to the approved fixtures are permitted unless authorized and confirmed by the home team's Sub-Union administrator. Any request for a change to the approved schedule must be done a minimum of 7 days prior to the scheduled kick-off. It is the Sub-Union's responsibility to notify the regional referee societies and RAMOA of any change in fixtures.

4.4 The home team shall ensure that the field is properly marked in accordance with the World Rugby Laws of the Game of Rugby (Law 1 – The Ground). The home team will also ensure that the goal posts are properly protected.

4.5 The home team shall have a barrier or rope, not less than 6 feet from the touchline of each side of the field, to keep spectators from the touchline.

4.6 The home team must supply adequate change and shower facilities. If a Club is unable to meet this criteria they must apply for dispensation in writing to the Rules and Regulations Committee a minimum of 14 days prior to the game.

4.7 The home team must have access to a full set of playing jerseys should there be a clash in colours. The match official will determine whether the home team needs to change to an alternate. If the home team does not have access to an alternate kit then the game will be considered a default.

- 4.8** Both the home and away team shall complete an online Team Sheet within the Rugby Alberta league management system, segregating starting players from substitutes (and specifically identifying front row players with FR and foreign players with I). It is the responsibility of both the home and away teams to complete their online team sheets at least 24 hours prior to kickoff. Any substitutions or revisions to the team sheets must be done online within 24 hours of the game's completion. Failure to complete or revise a team sheet within the 24-hour limit will result in a defaulted game for the offending team.
- 4.9** No later than (20) minutes before the start of a match, the coach or manager in charge of each team shall give the Match Official a completed and signed team sheet listing the names and numbers of the players who shall be eligible to play in that game. No change in the team sheet or addition to the team sheet shall be permitted after the commencement of the game except:
- 4.9.1** Where a player is late and his name has been included on the team sheet prior to the game, he will be permitted to participate;
- 4.9.2** When a player has been inadvertently omitted from the team sheet, the respective club has 24 hours after the conclusion of the match to make the necessary addition.
- 4.9.3** Failure to correctly complete all details of the team sheet may result in such player being ineligible for further play and the team being subject to sanctioning.
- 4.10** The opposing coach or manager may review the team sheet. Any player not listed on the team sheet will not be permitted to participate in the match.

5. MATCH OFFICIAL(S) RESPONSIBILITIES

- 5.1** The Match Official will ask the manager or coach in charge of each team to certify the team sheet is completed correctly and that there are not players in dispute represented on the team sheet.
- 5.2** If there is a disputed player the Match Official can ask for a valid I.D. card to be produced and at their sole discretion will determine that players eligibility to participate in that game.
- 5.3** In accordance with 4.1 of the Rugby Alberta Discipline Guidelines and Procedures, the games' Match Official shall complete and submit a Discipline Report to the Sub Union Director of Discipline and a copy sent to the Rugby Alberta office to be filed for records. With respect to any send-off or any incident requiring a Discipline Report, within 72 hours of the completion of the match. A Match Officials discipline report form is available on the Rugby Alberta website. www.rugbyalberta.com
- 5.4** In accordance with Regulation 4.2 of the Rugby Alberta Discipline Guidelines and Procedures, a send-off that involved input from an Assistant Match Official, it is that Assistant Match Official's responsibility to submit a second report within 72 hours. An Assistant Match Official's discipline report form is available on the Rugby Alberta website. www.rugbyalberta.com
- 5.5** The Match Official(s) must be appointed by, and registered with, the Rugby Alberta Match Officials Association (RAMOA). In exceptional cases an appropriately accredited visiting Match Official may be appointed by RAMOA to a Rugby Alberta sanctioned game or tournament.
- 5.6** If no appointed Match Official has been appointed or if a Match Official fails to show for a game, the two teams may agree upon and appoint a registered and certified Match Official. If they cannot agree, the home team appoints the registered and certified match official. This is in accordance with World Rugby Law (6.A.1). If no certified Match Official is available the game will not be played and the fixture will be postponed and rescheduled.

- 5.7 At the conclusion of the match, the appointed Match Official shall enter on the team sheet the final score and the number of tries scored by each team.
- 5.8 The appointed Match Official retains discretion over safety and has the option to refuse to commence a game (or the option of refusing to continue with an already commenced game) in the case of an unsafe playing environment.
- 5.9 The appointed Match Official should take note of any inadequacies of playing facilities such as field markings, incorrect dimensions, inadequate equipment, lack of spectator barriers, etc. The Match Officials should report the field inadequacies to Rugby Alberta within 72 hours of the conclusion of the game to the Rugby Alberta office rugbyab@telus.net or fax (780) 422-5558
- The offending Club will be notified of any inadequacies in facility or field conditions. Once informed the Club will be held to the following criteria:
- i. First Match Official Report Warning
 - ii. Second Match Official Report Home team will default the game.
 - iii. Third Match Official Report No more games to played at that facility in the season
- 5.10 The appointed Match Official must keep a record of all substitutions made and mark them clearly on the team sheet for all play-off games.

6. PLAYERS DRESS

- 6.1 Players shall wear kit consisting of jerseys, shorts and socks of a uniform colour with that of their team.
- 6.2 The referee of the match shall be the sole judge of whether any equipment, including but not limited to footwear, headgear and body padding or bracing, is acceptable under (World Rugby Law 4 – Players' Clothing). In the event such equipment is not acceptable to the referee of the match, the offending equipment shall not be worn in the match.
- 6.3 All kits for all Senior Division matches shall contain 23 jerseys that shall be numbered from 1 to 23. Junior divisions shall have:
- Matching shirts for U5 to U11
 - Matching jerseys for U13 and higher, with non-repeating numbers
- 6.4 In the event the home and visiting teams have jerseys which in the opinion of the referee of the match are too similar in appearance, the home team shall change their jerseys to the satisfaction of the referee of the match. If the home team are unable to change their jersey to the satisfaction of the referee the result will be a default of the game by the home team.

7. SUBSTITUTIONS AND REPLACEMENTS

- 7.1 For Rugby Alberta matches a team may nominate up to eight (8) replacements/substitutes.
- 7.2 Rugby Alberta and its member Sub-Unions and Clubs will follow the guidelines on substitutions according to the World Rugby Laws of the Game (Law 3).
- 7.3 All men's AC/2nd Division and/or women's AWP Division games shall be forfeited if the team must move to a depowered scrum because it is unable to make two (2) trained front row substitutions due to lack of qualified front row.

- 7.4 The score of a forfeited game under section (7.3) shall be 20-0 in favour of the non-forfeiting team and the non-forfeiting team awarded five (5) points for a bonus point win. The forfeiting team will not be docked any points as they committed and fulfilled the fixture.

8. LENGTH OF GAME

- 8.1 All regular season senior games shall consist of two forty (40) minute halves with a half-time break of five minutes. There will be no overtime. All games for players under the age of 19 shall consist of:

Age Grade	Game Length
Adult	80 Minutes
U16 - U19	70 Minutes
U15	60 Minutes
U13	50 Minutes

There will be no extra time for junior league games.

- 8.2 If for any reason a match does NOT start at the official commencement time, the remaining time for these matches shall be divided equally after allowing for a 5-minute interval between matches and an appropriate half-time interval so that succeeding matches may start on time
- 8.3 A referee has the power to abandon a game at any time if, in his/her opinion, the game should not continue to full time. The referee must report the reasons for making this decision to the Sub-Union in which the game was played. A game shall be deemed abandoned if it cannot be completed due to unforeseen circumstances - e.g. Weather conditions, medical emergencies.
- 8.4 If the playing time of an abandoned match amounts to less than forty minutes, then the game shall be rescheduled, the result of a shortened game would have no bearing on any league or other competition standings. If the playing time of an abandoned match amounts to more than forty minutes, the score at the time of the match-being abandoned shall be recorded as the final score. This regulation does NOT apply to games ended by the referee because of disciplinary problems on or off the field.
- 8.5 The referee shall be the sole judge of the amount of time played in the game.

9. POSTPONEMENTS

- 9.1 Rugby Alberta and its Sub-Unions have the right to schedule make-up games at times and venues that it may designate, including mid-week games if they are deemed necessary.
- 9.2 A game may be postponed and played at a later date, in its entirety, in the following circumstances:
- i. Where weather conditions make the proper and safe play of the game impossible. This will first be governed by any Rugby Alberta weather policies (please see the Rugby Alberta website) and then be governed by the discretion of the Match Official.
 - ii. Where a game that has commenced cannot be completed due to circumstances beyond the control of either team.

- iii. Where a Club has submitted a formal written request (by email/fax) for a postponement of a game to Rugby Alberta for interlocking Alberta Cup and AWP games or the Sub-Union in the case of a non-interlocking game. The written request must:
- be received at least seven (7) days in advance of the scheduled match or the request will not be considered:
 - identify the justification for the postponement request and,
 - must not be based upon an assumption that an automatic postponement will be approved by Rugby Alberta or the local Sub-Union.

9.3 The re-scheduling of a postponed game shall be done by the agreement between the opposing teams; however, in the event of disagreement between the opposing teams, the Sub-Union shall re-schedule the game, with preference given to the non-postponing team and the availability of the appointed match officials and field availability.

9.4 An Alberta Cup or an Alberta Premiers Women's AWP game will not be postponed due to players being unavailable due to representative duties. Bonus points are to be awarded to losing teams if they have 3 or more registered players playing for a representative team, (i.e. National Teams, America's Rugby Championships, CRC, National Age Grade Championships, NWL, Rugby Alberta). The representative game must occur within 96 hours of the date of the scheduled league game, or where the representative team is playing outside the province and the players selected for the team are therefore also outside the province.

Bonus Point system for regular season fixtures:

- 3 – 5 players (1 bonus point);
- 6 or more players (2 bonus points).

9.5 If circumstances beyond a Clubs control prevent a team from participating in a fixture the Club may apply to the Rules and Regulations Committee (RRC) for dispensation in relation to regulation (8.3) and (8.4)

9.6 The Rules and Regulation Committee has the power to declare a winner, order a replay, declare a no contest, in which case no points are awarded to either Club, and may apply such sanctions as it deems fit. If a replay is ordered it shall be held under conditions established by the Rules and Regulations Committee.

9.7 Clubs must fulfill all league fixtures and Clubs cannot mutually agree not to play a fixture.

10. DEFAULTS

10.1 A Club shall be considered to have defaulted a game in the following circumstances.

10.1.1 Failure to fulfil an approved fixture of Rugby Alberta and its Sub -Unions

10.1.2 Failure to have a minimum of 12 players on the field by the scheduled kick-off time.

10.1.3 A team plays an ineligible or unregistered player as defined by these Rules and Regulations.

10.1.4 Failure on the part of the home team, after a second warning pursuant to 5.10, to provide adequate field markings and equipment in accordance to these rules and regulation and in the World Rugby laws of the game, where in the Referees discretion a fixture cannot be played. In this event the home team will default the game

10.1.5 Failure to submit the team sheet in accordance with regulation 4.11 of these Rules and Regulations.

10.1.6 If a qualified coach is not present at all times for any AJRA sanctioned festival or league game

10.2 PENALTIES

10.2.1 The Club shall be deducted (5) league points from the league standings and an additional (5) points will be deducted from all lower division teams of the same gender. The Club must also forthwith pay a MINIMUM fine of \$1000 for a default offence to Rugby Alberta for AC and AWP games to be dispersed as outlined below. Regional Sub-Union(s) will use the outline below for all lower division games, but can reduce the fines at their discretion.

- i. \$500 is to be paid to the host facility to cover facility costs.
- ii. If the non-defaulting team travels, or makes arrangements to travel (outside their home City or its immediate area), the travelling team will be awarded \$500 to assist with travel expenses.
- iii. In the event that a team defaults an away fixture, the non-defaulting team will have the option of hosting the defaulting team in their next league game at the home facility of the non-defaulting team.
- iv. In the event that the defaulting team is the team who would have incurred the travel expenses (*E.G. Knights travelling to ERP to play Rockers*), the \$500 would stay with rugby Alberta (AC/AWP) or the Sub-Union(s) for all lower divisions.
- v. All other surplus funds will remain with Rugby Alberta to be placed into a rugby development trust fund for the Province. These funds may be used for development initiatives as directed by the Rugby Alberta Board.
- vi. In the event that a team defaults a play-off game an additional fine of \$250 will be levied by Rugby Alberta.
- vii. All surplus funds collected by Rugby Alberta for AC/ AWP and any play-off defaults will be moved to the Rugby Alberta Development fund to assist in all levels of rugby development. All funds allocated to the Rugby Alberta Development fund will be distributed by the Rugby Alberta Board as they see fit.

10.2.2 If a team defaults for a second (2nd) time in a season, that team will not be permitted to participate in the playoffs, and an additional five (5) league points from all lower division teams of the same gender will be deducted from the standings. The local Sub-Union will consider the circumstances and may apply additional fines.

10.2.3 If a team defaults for a third (3rd) time in a season, that team will be suspended from league play for the remainder of the competition and an additional five (5) league points from all lower division teams of the same gender will be deducted from the standings. The Rugby Alberta Rules and Regulations Committee in conjunction with the regional Sub Union will consider the circumstances and may apply additional fines if deemed appropriate. Teams that have points deducted due to defaults of a higher division team are not to have considered to have defaulted any game.

10.2.4 Any team suspended from league play for defaulting three league matches in a season will need to apply for reinstatement to their Sub-Union for entry into the league for the following season. The respective Club's Sub-Union will determine if the team will be permitted to re-enter the league in the following season. For AC & AWP teams, the Club must apply to Rugby Alberta's RRC.

- 10.2.5** The score of a defaulted game shall be 20-0 in favour of the non-defaulting team and non-defaulting team will be awarded five (5) points for a bonus win. A team sheet must be submitted, by the non-defaulting team, to the respective Sub-Union within 48 hours of the game. If no team sheet is submitted, no points shall be awarded to the non-defaulting team and the game shall be recorded as not having been played (0-0). The defaulting team will still be subject to sanctions as laid out in section 10.2

11. TEAM WITHDRAWALS

- 11.1** A senior team that withdraws from a league will not be permitted to re-enter a team into the league in question for the following season unless approved by the RRC and appropriate fines will be applied as per section 10.2.1. A withdrawal from any league program will count as a default on the season. For withdrawals in divisions lower than AWP or AC the RRC will work in conjunction with the Sub-Unions to take appropriate action against the offending Club.
- 11.2** If a senior team defaults / withdraws on part or all of a league season, the offending Club will pay for each fixture not fulfilled under the criteria set out in (10.2) to a maximum of \$3500. This money will remain with the Sub-Union
- 11.3** If a Club withdraws a team from league play, the Club's other teams of the same gender will not be fined or docked points.
- 11.4** If a team has withdrawn from the competition, all points for, points against and competition points gained by all Clubs that had previously played the withdrawn team will not be counted in the standings.
- 11.5** However, all red and yellow cards accrued by any player in any match played against a withdrawn team stand.

12. DIVISION STANDINGS

- 12.1** Points shall be awarded in league standings as follows:

i.	Win	4 points
ii.	Draw	2 points
iii.	Loss	0 points
iv.	Win by Default	5 points

Bonus points awarded

v.	4 tries or more in a game	1 point
vi.	Loss by 7 points or less	1 point

The Alberta Junior Rugby Association will also use the above points system for league sanctioned games

- 12.2** Scores are considered official when the match official enters it into the league management system.
- 12.3** Clubs shall have 14 days from the posting of game scores on the Sub-Union or Rugby Alberta website, to notify the respective union in writing of any error in the game score and/or team roster. Posted game scores and team rosters shall stand as correct in the final league standings if errors are not identified, in writing, within 14 days.

12.4 In the event of a tie in the standings at the conclusion of the regular season, the following tie-breaking formula shall apply to determine the higher placed team. The formula is to be applied in the sequence listed immediately below. If a tie-breaking procedure fails to break the tie, proceed to the next tie-breaker in the formula. Once the tie is broken, the remainder of the sequence becomes irrelevant.

- i. Any team with a default in the applicable season shall be eliminated from the tie breaking formula.
- ii. In the event the teams do not play the same amount of games at the conclusion of the season, the team with the highest winning point percentage between the teams that are tied.
- iii. The team with the highest net points (points for minus points against) scored in the most recent game of the current season between all teams that are tied.

Example:

Teams A, B and C are all tied through 11.4 (i) and 11.4 (ii). Using their most recent game scores from the current season, calculate Points For – Points Against (PF-PA).

Team A vs Team B (25 – 15) Team A vs Team C (29 – 36) Team B vs Team C (19 – 13)

Team A PF-PA = (25+29) – (15+36) = 3

Team B PF-PA = (15+19) – (25+13) = -4

Team C PF-PA = (36+13) – (29+19) = 1

- iv. The team with the highest total offensive points (points for) scored in the most recent game of the current season between all teams that are tied.

Example:

Teams D, E and F are all tied through 11.4 (i), 11.4 (ii) and 11.4 (iii). Using their most recent game scores from the current season, calculate Points For (PF).

Team D vs Team E (20 – 17) Team D vs Team F (55 – 62) Team E vs Team F (35 – 20)

Team D PF = 20 + 55 = 77

Team E PF = 17 + 35 = 52

Team F PF = 62 + 20 = 82

- v. The team with the highest average net points (points for minus points against) in regular league play.

- vi. The team with the highest average total points scored in regular league play
- vii. The winner of a play-off between the teams tied at a location determined by the governing body of the game to be played. Should more than two teams still be tied at this point, the president of the governing body of the game to be played shall draw one of the teams at random for the remaining playoff spot.

13. PLAY-OFFS

- 13.1** All Play-off games, dates, times and venues will take place according to the schedule posted by ERU & CRU each year.
- 13.2** The home team in the respective Sub-Union play-offs shall be the team with the higher-placing in the final league standings.
- 13.3** The home team will have the option of playing their Quarter Final (if applicable) and Semi Final playoff game(s) at their home field or at their Sub-Union's main facility. All Sub-Union finals will be played at the Sub-Union facility. AWP and Women's first divisions do not technically have Sub-Union finals and the home team will have the option of playing their semi-final game at their home field or at their Sub-Union's main facility. The team that finished highest in the standings will get home team advantage.
- 13.4** The victor of the Sub-Union division final (where applicable) shall play in the Provincial final for that division to determine the Provincial Champion.
- 13.5** The home team for the Provincial final game shall be the team from the Sub-Union that is hosting the Provincial Final game.
- 13.6** All Provincial finals shall be played at the main facility of the Sub-Union that is hosting the game and is determined by Rugby Alberta.
- 13.7** In the event a play-off game for a senior men or women's division is tied at the end of regulation time, the following overtime format shall be used:

A coin toss shall be held to determine selection of ends and kick-off.

Two 10-minute overtime halves shall be played, with a 5-minute break between halves and changing of ends at the half.

Should the game still be tied at the end of the first 2 overtime halves, the teams shall continue to play successive sudden death 10-minute periods, with 5-minute breaks and the switching of ends between periods, the first team to score will be declared the winner.

- 13.8** U17/U18 playoff games can be played as two 35-minute halves, with no overtime available if there is a tie OR as two 30-minute halves, with two 5-minute overtime periods available. The teams must inform the match official in advance of the playoff game which option they would like. If there is no agreement between the teams, the default will be 35-minute halves with no overtime. If there is a tie at the conclusion of 70 minutes of total play, the game will be decided by penalty kicks.

Each team shall name one player as its kicker and these two players shall commence kicking at goal from the centre of the 22-metre line. A coin will be tossed to decide which player shall kick first. Each player shall attempt an equal number of kicks. The team whose kicker succeeds where the other fails shall be declared the winner. After five successive kicks, each from the 22-metre line, the referee may, at his/her discretion, move the kickers either a further ten metres back or five metres closer and the kickers shall commence at this point. The competition shall continue as before, until a winner is declared.

13.9 Player eligibility for play-off games shall, in addition to the criteria set out elsewhere in these Rules and Regulations, be determined as follows:

- i. A Participant must be fully registered and be named on a minimum four (4) regular league team sheets for his/her Club if a senior player, or a minimum of two (2) regular league team sheets for his/her Club if a U17/U18 player in the current season in order to be eligible to play in the playoffs. Team sheets will be monitored by each of the Sub Unions.
- ii. If a player is included on more than one team sheet in a day then only one team sheet of the highest division in which that player started (1 – 15 on the team sheet) that day will count towards the (4) game requirement. Request for dispensation of the four-game rule may be made to the RRC up to 14 days prior to the first play-off date. Applications after 14 days prior to the first play-off date will not be considered. Grounds for dispensation may include, but are not limited to, return from injury or illness, participation on national camps and other circumstances beyond the control of the player. Each request will be reviewed on an individual basis.
- iii. A fully registered player may use representative games played at a higher level as part of their 4 regular season games if it prevented them from playing for their Club. This is providing that player was recorded and registered with the Club in the Rugby Canada IT system at the time of the representative games being played. In this instance a Club should apply to the RRC in writing stating the dates, times and games that the player took part in representative duties to gain dispensation.

The RRC will determine the Club level at which the representative games will be recognized at.

Representative Level	Club Equivalent
RC, ARC, CRC, NWL, Senior Rep (AB, Mavs/Gold)	Highest division the Club participates in
CRC U19, NWL U20, Adult Age Rep (i.e. U21, U23)	SA2/E2, EW2/SW2
U18 Rep	U18/U19, E3/SA3, EW2/SW2

- iv. A player shall be deemed ineligible to participate in a playoff match if they have played 70% or more of their games in a higher division. If a player is included on more than one team sheet in a day then only one team sheet of the highest division in which that player started (1 – 15 on the team sheet) that day will count towards the 70% calculation. See example calculations below. Request for dispensation of the 70% calculation may be made to the RRC up to 14 days prior to the first play-off date. Applications after 14 days prior to the first play-off date will not be considered.

Definitions of the rule 70% of games or more in a higher division.

To work out a player's percentage in a particular division you carry out the following:

$$\text{(Total \# of games played in higher division(s) } \div \text{ total \# of games played in all divisions) } \times 100$$

**If more than one game played in a day, only the highest division started (1 – 15 on the team sheet) of the team sheets counts in calculations. (as per section 13.9.iv) **

Example 1:

Tommy has played 7 AC games, 5 2nd division games and 2 3rd division games. All games were on different days. **Is he eligible for third division playoffs?**

$$\text{((Total AC Games Played + Total 2}^{\text{nd}} \text{ Division Games Played) } \div \text{ total games played in all divisions) } \times 100$$

$((7+5) / (7+5+2)) \times 100 = 85.7\%$, meaning Tommy has played 70% or more of his games in a higher division and is NOT eligible for 3rd division playoffs.

Is he eligible for 2nd division playoffs?

$$\text{(Total AC Games Played) } \div \text{ total games played in all divisions) } \times 100$$

$(7 / (7+5+2)) \times 100 = 50\%$, meaning Tommy has played less than 70% of his games in a higher division and is eligible for 2nd division playoffs.

Example 2: Tammy has played 7 AWP games and 4 2nd division games. On one day she played both divisions, but only started in the AWP game. **Is she eligible for 2nd division playoffs?**

$$\text{(Total AWP games played) } \div \text{ total games played in all divisions) } \times 100$$

$(7 / (7+3^*)) \times 100 = 70\%$, meaning Tammy has played 70% or more of her games in a higher division and is NOT eligible for 2nd division playoffs. *only three of the 2nd division games count, as one of the four 2nd division games was played on the same day as an AWP game in which she started, which means only the AWP game counts in calculations.

Example 3: Timmy played 4 AC games, 6 2nd team games, and 5 3rd team games. On two days, multiple games were played – one day he started AWP and played 2nd division, and the second day he started 2nd division and played 3rd division. **Is he eligible for third team playoffs?**

$$\text{(Total AC Games Played + Total second team Games Played) } \div \text{ total games played in all divisions) } \times 100$$

$((4 + 5) \div (4+5+4^*)) \times 100 = 69\%$, meaning Timmy has played less than 70% of his games in a higher division and is eligible for 3rd division playoffs. *only 5 of the 2nd division games count, as one was played on the same day as an AC game in which he started and only 4 of the 3rd division games count, as one was played on the same day as a 2nd division game in which he started.

- v. Each team in any play-off game must state its starting fifteen players (1-15) on the team sheet. These players are then tied to that team for play-offs. The remaining players (16-23) are eligible to play in that game as well as in a lower division playoff game providing that they fall below the 70% rule.
- vi. For registration monitoring purposes, all senior and U17/U18 teams playing in a play-off game must submit to the Sub Union registrar, 72 hours prior to that team's game, a squad list of all potential players eligible to play in that game and only those players listed will be eligible to play for that team in the game. If a Club fails to submit this information within 72 hours then they will not be permitted to play and the game considered a default.
- vii. Players can only play for the Club to which they are currently registered to during the play-offs. Combined Club teams must prove that a player has played the majority of their games for the combined team and the player has not played 70% or games at a higher division for any other Club.

14. SANCTIONED TOURNAMENTS

- a. All tournaments and events that are to be sanctioned by Rugby Alberta must comply with the following requirements:
 - i A Rugby Alberta Event Sanction Form must be completed and submitted to the Rugby Alberta office 6 weeks prior to the tournament or event taking place.
 - ii Sanctioning by Rugby Alberta that the tournament or event has been approved.
 - iii Tournament has adequate event insurance provided by Rugby Canada
- b. All tournaments, games and events sanctioned by Rugby Alberta are to be refereed by Rugby Alberta sanctioned and appointed Match Officials (refer to regulation 5.6).

Full tournament sanctioning policies and procedures can be found at www.rugbyalberta.com

15. DISPUTES

All disputes and any violation of these Rules and Regulations will be reviewed by the Rugby Alberta Rules and Regulations Committee. All decisions on disputes made by the RRC will be final.

16. PROTESTS

Any Club may protest against any other Club if they believe, and can provide sufficient evidence, that the rules and regulations set out in this document have been contravened.

Such protests shall be made in writing to the Rules & Regulations Committee NOT later than seventy-two hours after the match in which the violation allegedly occurred. The Club lodging the protest shall provide a copy of the protest to the Chair of Rules & Regulation Committee and the Club against which the complaint is being made.

All protests shall be determined by the Rules & Regulations Committee.

Any Club subject to a ruling from the RRC shall have seventy-two (72) hours from the date of a protest ruling to notify the Chair of Rules & Regulation Committee of their wish to have a hearing held into the matter, upon receipt of which request the respective Sub-Union shall convene a hearing within seven (7) days, consisting of a minimum of three (3) members of the RRC

17. APPEALS

A person, Player or Club that has been found to have contravened the Rugby Alberta Rules & Regulations may commence an appeal against a decision by the Rules & Regulations Committee.

Please refer to Appendix D for the Rugby Alberta Policy and Appeal Submission Form.

18. INTERPRETATIONS

Interpretation of these Rules & Regulations will rest with the Rugby Alberta Rules & Regulations Committee.

Situations not covered by these Rules & Regulations, where relevant, will be referred to the Rugby Alberta Rules & Regulations Committee.

The Rugby Alberta Rules & Regulations may be amended or added to as needs arise by the Rugby Alberta Rules & Regulations Committee.

If a Club wishes to make amendments to the Rugby Alberta Rules and Regulations they must submit in writing to the RRC any amendments proposed clearly stating the following:

- i. The original rule as it stands in the RA Rules and Regulations.
- ii. The proposed change, addition or deletion to the written section of the RA Rules and Regulations.
- iii. The reason and justification for requesting the change, addition or deletion.

Any recommendation for changes to the Rugby Alberta Rules and Regulations by the RRC must be approved by the Rugby Alberta Board before being incorporated into the document.



**RUGBY
CANADA**

APPENDIX A

RUGBY CANADA

AGE GRADE VARIATIONS FOR CLUB RUGBY

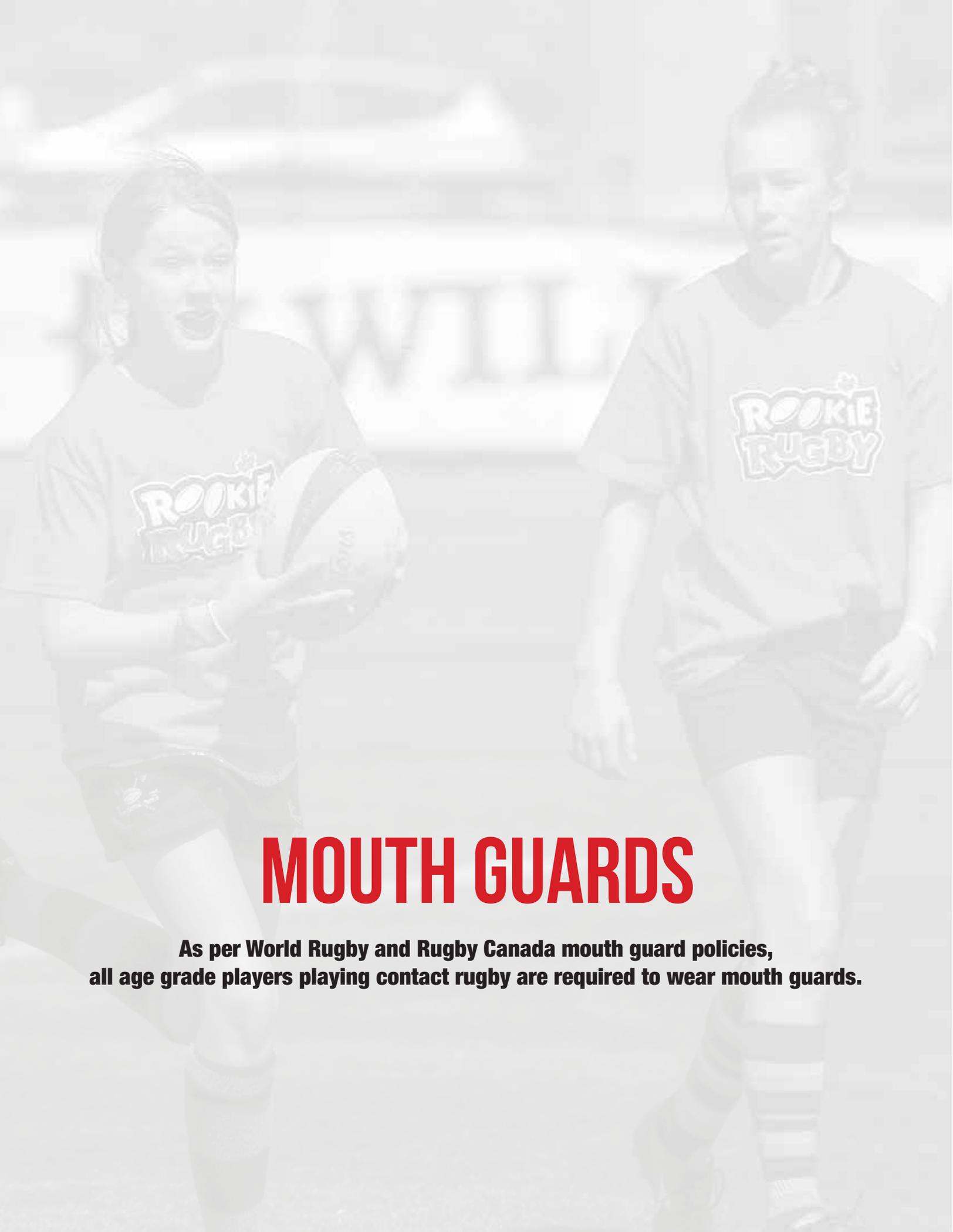
RUGBY CANADA



INTEGRITY ~ RESPECT ~ SOLIDARITY ~ PASSION ~ DISCIPLINE



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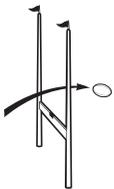
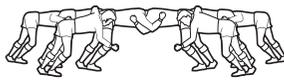
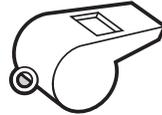


MOUTH GUARDS

As per World Rugby and Rugby Canada mouth guard policies, all age grade players playing contact rugby are required to wear mouth guards.

AGE GRADE VARIATIONS FOR CLUB RUGBY

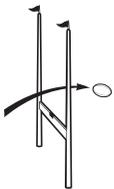
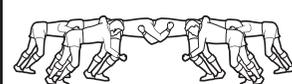
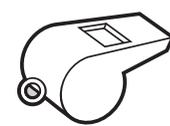
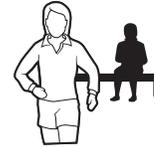
ROOKIE RUGBY UNDER 7

Maximum Time Per Half - Single Game 10 min 	Maximum Time Per Half - Festival 7 min 	Maximum playing time for players per day / event 60 min 	Ball Size 3 	Maximum # Per Team Modified 4 v 4 game recommended however games up to 6 v 6 permitted
Safety Zone between Playing Areas 6m	Size of Playing Area 4 v 4 (20m x 15m) 6 v 6 (30m x 25m) Excluding In-Goal	Restart/Kick Off Tap & Pass at Half	Tackle Flag is Pulled	Offside Where the ball carrier stops after the flag pull – not where the flag is pulled (Max 3 steps)
Fend-Off Not Allowed	Goal Kicking (Conversion) No 	Kicking in Open Play No 	Rucks None	Maul None
Squeeze Ball Not Allowed	Scrum No / Tap & Pass Instead 	Lineout No / Tap & Pass Instead 	Referee By Coach 	Penalties Tap & Pass 
Subs Rolling Subs 	Coaches on field (not including Ref) Yes	Yellow Card Time Out (2min) Player sits out for a short period to get coaches feedback on foul play (Learning opportunity) 	Red Card No 	



AGE GRADE VARIATIONS FOR CLUB RUGBY

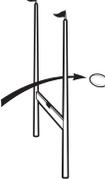
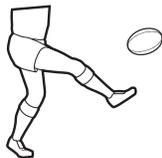
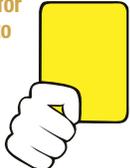
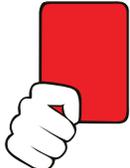
ROOKIE RUGBY UNDER 9

Maximum Time Per Half - Single Game 15 min 	Maximum Time Per Half - Festival 7 min 	Maximum playing time for players per day / event 60 min 	Ball Size 3 	Maximum # Per Team Modified 6 v 6 game recommended however games up to 8 v 8 permitted
Safety Zone between Playing Areas 6m	Size of Playing Area 6 v 6 (35m x 25m) 8 v 8 (45m x 30m) Excluding In-Goal	Restart/Kick Off Tap & Pass at Half	Tackle Flag is Pulled	Offside Where the ball carrier stops after the flag pull – not where the flag is pulled (Max 3 steps)
Fend-Off Not Allowed	Goal Kicking (Conversion) No 	Kicking in Open Play No 	Rucks None	Maul None
Squeeze Ball Not Allowed	Scrum No / Tap & Pass Instead 	Lineout No / Tap & Pass Instead 	Referee By Coach 	Penalties Tap & Pass 
Subs Rolling Subs 	Coaches on field (not including Ref) No	Yellow Card Time Out (2min) Player sits out for a short period to get coaches feedback on foul play (Learning opportunity) 	Red Card No 	

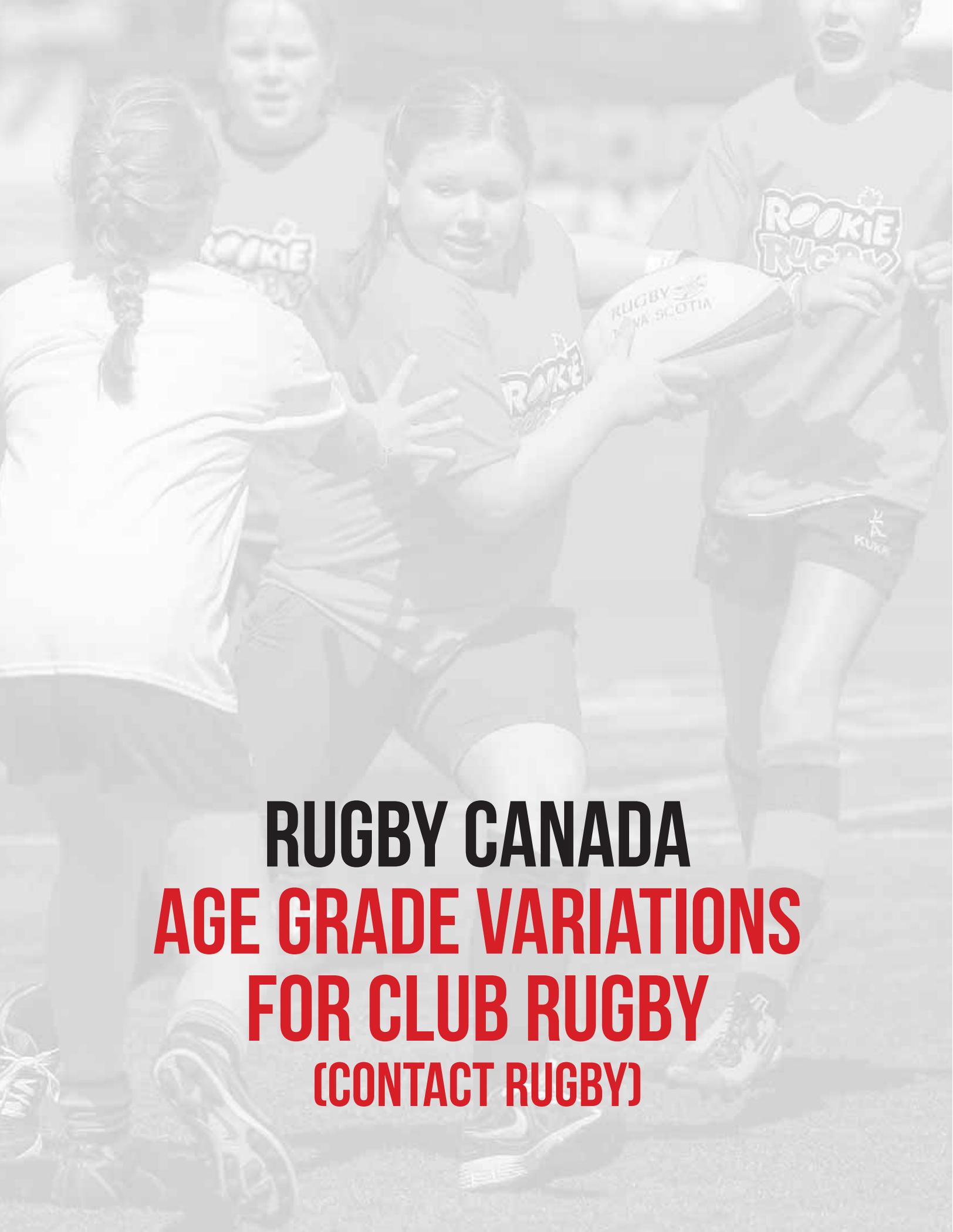


AGE GRADE VARIATIONS FOR CLUB RUGBY

ROOKIE RUGBY UNDER 11 **Transition to Contact**

Maximum Time Per Half - Single Game 20 min 	Maximum Time Per Half - Festival 10 min 	Maximum playing time for players per day / event 70 min  <small>(Equal playing time encouraged)</small>	Ball Size 3 or 4 	Maximum # Per Team 8
Number of Forwards 3	Number of Backs 5	Safety Zone between Playing Areas 6m	Size of Playing Area 45m x 30m <small>Excluding In-Goal</small>	Restart/Kick Off Punt or Drop-Kick
Tackle Yes - Below Shoulders <small>(Ball Carrier to place ball and roll away)</small> 	Fend-Off Not Allowed	Goal Kicking (Conversion) No 	Kicking in Open Play Yes <small>Inside 5m zone</small> 	Rucks 1 Player from each team to bind in contact over the ball (No Push)
Maul None	Squeeze Ball Not Allowed	Scrum YES - 3 v 3 Uncontested <small>(No Push and opposing 9 does not challenge)</small> 	Lineout 1 thrower and 2 receivers from each team (Nearest 3 Players) 	Referee By Coach 
Penalties Tap & Pass <small>Kick is permitted inside defending team's 5m kick zone</small> 	Subs Rolling Subs 	Coaches on field (not including Ref) No	Yellow Card Time Out (2min) <small>Player sits out for a short period to get coaches feedback on foul play (Learning opportunity)</small> 	Red Card No 

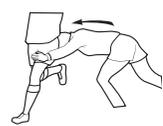
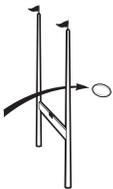
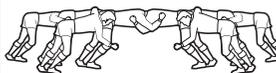
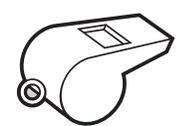




RUGBY CANADA
AGE GRADE VARIATIONS
FOR CLUB RUGBY
(CONTACT RUGBY)

AGE GRADE VARIATIONS FOR CLUB RUGBY

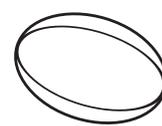
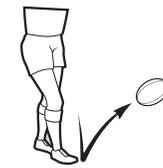
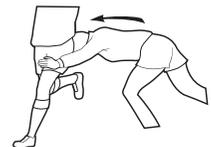
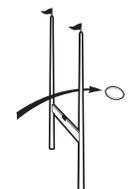
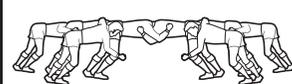
UNDER 13

Maximum Time Per Half - Single Game 25 min 	Maximum Time Per Half - Festival 15 min 	Maximum playing time for players per day / event 70 min 	Ball Size 4 	Recommended Squad Size 13
# of Forwards 6	# of Backs 7	Safety Zone between Playing Areas As Per Laws of the Game	Size of Playing Area 70m x 60m (play to 5m lines)	Restart/Kick Off Punt or Drop-Kick
Tackle Yes - Below Shoulders 	Fend-Off Not Allowed	Goal Kicking (Conversion) In front of Posts 	Kicking in Open Play Yes - Inside the 22m when defending 	Rucks As Per Laws of the Game
Maul YES Use or Lose Application	Squeeze Ball Not Allowed	Scrum 6 v 6 (Hookers contest but no push) (Opposing 9 does not challenge no 8 pick) 	Lineout 6 v 6 Max No Lift 	Referee By Referee if possible 
Penalties Tap & Pass Kick is permitted inside defending team's 22m kick zone 	Subs Rolling Subs 	Coaches on field (not including Ref) No	Yellow Card Time Out (2min) Player sits out for a short period to get coaches feedback on foul play (Learning opportunity) 	Red Card Yes Player is removed from the remainder of the game but must be replaced to keep equal numbers 



AGE GRADE VARIATIONS FOR CLUB RUGBY

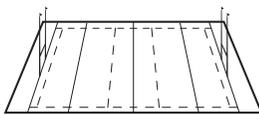
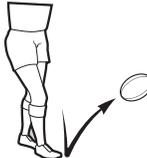
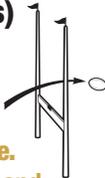
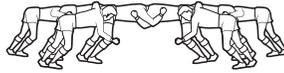
GIRLS UNDER 13

Maximum Time Per Half - Single Game 20 min 	Maximum Time Per Half - Festival 10 min 	Maximum playing time for players per day / event 70 min 	Ball Size 4 	Maximum # Per Team 7
Number of Forwards 3	Number of Backs 4	Maximum Squad Size 12	Safety Zone between Playing Areas 6m	Size of Playing Area 40m x 30m Excluding In-Goal
Kick Restarts Punt or Drop-Kick 	Tackle Yes - Below Shoulders 	Goal Kicking (Conversions) No 	Kicking in Open Play Yes - Inside 5m zone (see diagram) 	Rucks 2 v 2 (plus carrier and tackler)
Maul Yes - Use or Lose Application	Scrum 3 v 3 Contested (1.5m Push) 	Lineout Contested - No Lift 	Match Official Games to be officiated by an appointed accredited referee 	Penalties As Per Laws of the Game 
Subs Rolling Subs 	Coaches on field (not including Ref) Coaches not permitted on the field of play during games	Yellow Card Time Out (2min) Player sits out for a short period to get coaches feedback on foul play (Learning opportunity) 	Red Card Yes Player is removed from the remainder of the game but must be replaced to keep equal numbers 	



AGE GRADE VARIATIONS FOR CLUB RUGBY

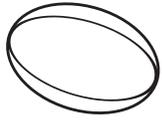
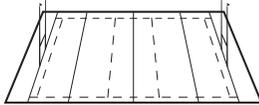
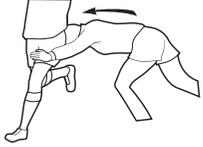
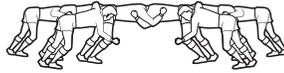
UNDER 15

Maximum Time Per Half - Single Game 30 min 	Maximum Time Per Half - Festival 20 min 	Maximum playing time for players per day / event 90 min 	Ball Size 4 or 5 	Maximum # Per Team 15
Number of Forwards 8	Number of Backs 7	Maximum Squad Size 22	Safety Zone between Playing Areas As Per Laws of the Game	Size of Playing Area Full Field 
Kick Restarts Drop Kick 	Tackle Yes Below Shoulders 	Hand-Off Allowed	Goal Kicking (Conversions) Yes - Inside 15m line if scored out wide. (Both drop kick and kicking off encouraged) 	Kicking in Open Play Both drop kick and kicking off encouraged 
Rucks As Per Laws of the Game	Maul YES Use or Lose Application	Squeeze Ball Not Allowed	Scrum 8 v 8 Contested (1.5m Push) 	Lineout Lifting Permitted with no Contested - Pre-bind on shorts 
Match Official Games to be officiated by an appointed accredited referee 	Penalties As Per Laws of the Game 	Subs As Per Laws of the Game 	Coaches on field (not including Ref) Coaches not permitted on the field of play during games	Yellow Card  5 min  Red Card  Yes 



AGE GRADE VARIATIONS FOR CLUB RUGBY

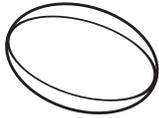
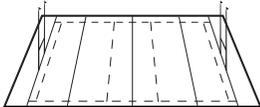
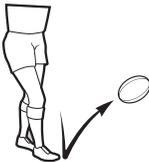
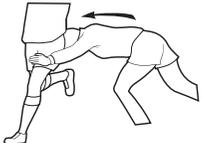
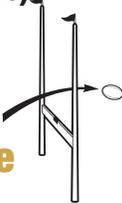
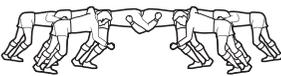
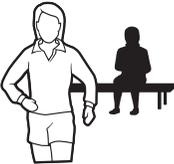
UNDER 17

Maximum Time Per Half - Single Game 35 min 	Maximum Time Per Half - Festival 20 min 	Maximum playing time for players per day / event 90 min 	Ball Size 5 	Maximum # Per Team 15
Number of Forwards 8	Number of Backs 7	Maximum Squad Size 25	Safety Zone between Playing Areas As Per Laws of the Game	Size of Playing Area Full Field 
Kick Restarts Drop Kick 	Tackle As Per Laws of the Game 	Hand-Off Allowed	Goal Kicking (Conversions) As Per Laws of the Game 	Kicking in Open Play As Per Laws of the Game 
Rucks As Per Laws of the Game	Maul As Per Laws of the Game	Squeeze Ball Not Allowed	Scrum 8 v 8 Contested (1.5m Push) 	Lineout As Per Laws of the Game 
Match Official Games to be officiated by an appointed accredited referee 	Penalties As Per Laws of the Game 	Subs As Per Laws of the Game 	Coaches on field (not including Ref) Coaches not permitted on the field of play during games	Yellow Card 7 min  Red Card Yes 



AGE GRADE VARIATIONS FOR CLUB RUGBY

UNDER 19

Maximum Time Per Half - Single Game 35 min 	Maximum Time Per Half - Festival 20 min 	Maximum playing time for players per day / event 90 min 	Ball Size 5 	Maximum # Per Team 15
Number of Forwards 8	Number of Backs 7	Maximum Squad Size 25	Safety Zone between Playing Areas As Per Laws of the Game	Size of Playing Area Full Field 
Kick Restarts Drop Kick 	Tackle As Per Laws of the Game 	Hand-Off Allowed	Goal Kicking (Conversions) As Per Laws of the Game 	Kicking in Open Play As Per Laws of the Game 
Rucks As Per Laws of the Game	Maul As Per Laws of the Game	Squeeze Ball Not Allowed	Scrum 8 v 8 Contested (1.5m Push) 	Lineout As Per Laws of the Game 
Match Official Games to be officiated by an appointed accredited referee 	Penalties As Per Laws of the Game 	Subs As Per Laws of the Game 	Coaches on field (not including Ref) Coaches not permitted on the field of play during games	Yellow Card 7 min  Red Card Yes 





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RUGBY CANADA

APPENDIX B

Rugby Alberta Coaching Requirements- 2019													
Course/Module		Rookie Rugby		U7/U9 Non-Contact		U11/U13		U15/U17		Senior Club (2nd Division and lower)		Senior Club (AC/AWP)	
		Head Coach	Asst Coach	Head Coach	Asst Coach	Head Coach	Asst Coach	Head Coach	Asst Coach	Head Coach	Asst Coach	Head Coach	Asst Coach
Community													
Rookie Rugby	Trained	X	#	X	#								
NCCP Community Initiation (Contact) World Rugby Level 1	Trained			*		X		X	#	X	#		
Intro to Comp													
NCCP Intro to Competition World Rugby Level 2	Trained							*	*	*	*	X	#
Online													
World Rugby - Rugby Ready	Online					X	#	X	X	X	X	X	X
World Rugby Concussion Management	Online					X	#	X	X	X	X	X	X
World Rugby Laws of the Game	Online					X	#	X	X	X	X	X	X
Making Ethical Decisions	Online											X	X
Respect in Sport	Online			X	X	X	X	X	X	X	X	X	X

required for 2020 season

* recommended

APPENDIX C

AJRA Application for Dispensation - Basic

Player Info (ALL INFORMATION MUST BE COMPLETE IN FULL)	
Name:	Gender M / F
Email:	Telephone:
Club:	Playing Position: Front Row: Y / N
Date of Birth:	Weight: lbs (Must be accurate)
What age grade/division are you requesting dispensation for? From _____ To: _____	
Club Recognized Dispensation Agent and/or Coach	
<i>The person dispensation the player must have a minimum of NCCP coaching level 1 and three years of experience coaching rugby.</i>	
Coaches/Agent Name:	
Email:	Telephone:
NCCP Certification #:	
Assessment for Basic Dispensation	
<i>The Dispensation Agent and/or Coach are to assess the player against the following considerations. If the answer is NO to any of these considerations, then the player shall not be considered capable of competing safely with players in the proposed game/competition.</i>	

Physical and Mental Development	In your opinion does the player's level of physical and mental (Maturity) development allows the player to compete with players in the proposed level of competition?	Yes	No
Skill Level	In your opinion is the player's skill level comparable with other players in the proposed competition? (Including skills specific to his/her playing position and in relation to the games fundamentals e.g. tackle, pass, ruck, maul, scrum etc.)	Yes	No
Level of Experience	In your opinion does the player have the experience to compete with other players in the proposed age group competition? (Please consider the following factors - has the player been involved in representative/pathway rugby? has the player been an outstanding player in his/her age group? has the player trained with the players in the proposed age grade/division and how did he cope?)	Yes	No
Standard of Competition	In your opinion is the standard of competition in the proposed game/competition suitable to allow the player to compete safely?	Yes	No

SANCTIONED EVALUATOR	
In my opinion, the player's physical maturity, skill level and experience is sufficiently high that the player is capable of competing safely with players in the proposed age grade/division. I have explained to the player and his/her parent or guardian that if the player will be competing against older players it may involve an increased level of injury risk.	
Evaluator Signature: _____	Date: _____

PARENT / LEGAL GUARDIAN

I confirm that:

- I am a parent or legal guardian of the above mentioned player;
- The coach has explained to me that, in his/her opinion, the player's physical development, skill level and experience is sufficiently high that he is capable of competing safely with players in the proposed age grade.
- If this dispensation is for an older age grade or Senior Rugby, it has been explained to me that the risk of injury may be increased by the player playing in an older age grade.
- I understand that rugby is a contact sport and, like all contact sports, players are exposed to a risk of injury. I also understand that the level of risk may be heightened when a player participates in an age grade where the player's physical development/maturity, skill level and experience are inferior to that of the players he/she will play against.
- I consent to the Edmonton Rugby Union, Calgary Rugby Union, Alberta Junior Rugby Association and Rugby Alberta holding this information.

Signature: _____ **Date:** _____

Print Name: _____

Sub-Union AJRA Representative

____ I confirm that the information submitted above complies with Alberta Junior Rugby Association's dispensation policy and therefore the player has received approval. **The player is not eligible play a front row position.**

____ This dispensation request has been declined on the basis of _____

Signature: _____ **Date:** _____

Print Name: _____

NOTICE – As per the AJRA Dispensation Rules, the Basic Dispensation application satisfies clearance for non-front row players within the three years age window.

Special Dispensation is required for players who are outside the three year window or are outside the two year window and playing in the front row or do not meet the recommended weight class.

AJRA Application for Dispensation - Special Addendum

PLAYER INFORMATION		
Name:	Gender: M F	
Email:	Telephone:	
Club:	Position:	Front Row: Y / N
Date of Birth:	Weight:	lbs
What age grade/division are you requesting dispensation for? From _____ To: _____		
<p>This document is deemed to be in conjunction with the Basic Dispensation Application for players in the following circumstances;</p> <ul style="list-style-type: none"> Age Window – player’s age requires a “fourth” year window to participate in the age grade. Weight Consideration – player’s weight is below the recommendation for the age grade. Position – the player intends to play front row. 		
WEIGHT AND STRENGTH TEST		
email video of completed test to info@ajra.ca <i>Please refer to Schedule A for recommended playing and strength testing weights.</i>		
Player Weight	lbs	
Number of Bench Press Repetitions at Required Weight	lbs	reps
Number of Squat Repetitions at Required Weight	lbs	reps

Club Recognized Dispensation Agent and/or Coach
<i>The person dispensation the player must have a minimum of NCCP coaching level 1 and three years of experience coaching rugby.</i>
Coaches/Agent Name:
Email: Telephone:
NCCP Certification #:
Assessment for Basic Dispensation
<i>The Dispensation Agent and/or Coach are to assess the player against the following considerations. If the answer is NO to any of these considerations, then the player shall not be considered capable of competing safely with players in the proposed game/competition.</i>

Physical and Mental Development	In your opinion does the player's level of physical and mental (Maturity) development allows the player to compete with players in the proposed level of competition?	Yes	No
Skill Level	In your opinion is the player's skill level comparable with other players in the proposed competition? (Including skills specific to his/her playing position and in relation to the games fundamentals e.g. tackle, pass, ruck, maul, scrum etc.)	Yes	No
Level of Experience	In your opinion does the player have the experience to compete with other players in the proposed age group competition? (Please consider the following factors - has the player been involved in representative/pathway rugby? has the player been an outstanding player in his/her age group? has the player trained with the players in the proposed age grade/division and how did he cope?)	Yes	No
Standard of Competition	In your opinion is the standard of competition in the proposed game/competition suitable to allow the player to compete safely?	Yes	No

SANCTIONED EVALUATOR
<p>In my opinion, the player's physical maturity, skill level and experience is sufficiently high that the player is capable of competing safely with players in the proposed age grade/division. I have explained to the player and his/her parent or guardian that if the player will be competing against older players it may involve an increased level of injury risk.</p> <p>Evaluator Signature: _____ Date: _____</p> <p>Print Name: _____</p>

MEDICAL PRACTITIONER (Doctor, Chiropractor, Physiotherapist, etc)
<p>As a medical practitioner who has an understanding of the demands of Rugby I have assessed the physical condition of _____ (player's name) and concluded that the player is in a physical condition to play Rugby at the desired level of _____.</p> <p>Print Name: _____ Medical Credentials: _____</p> <p>Signature: _____ Date: _____</p>

PARENT / LEGAL GUARDIAN

I confirm that:

- I am a parent or legal guardian of the above mentioned player;
- The coach has explained to me that, in his/her opinion, the player's physical development, skill level and experience is sufficiently high that he is capable of competing safely with players in the proposed age grade.
- If this dispensation is for an older age grade or Senior Rugby, it has been explained to me that the risk of injury may be increased by the player playing in an older age grade.
- I understand that rugby is a contact sport and, like all contact sports, players are exposed to a risk of injury. I also understand that the level of risk may be heightened when a player participates in an age grade where the player's physical development/maturity, skill level and experience are inferior to that of the players he/she will play against.
- I consent to the Edmonton Rugby Union, Calgary Rugby Union, Alberta Junior Rugby Association and Rugby Alberta holding this information.

Signature: _____ **Date:** _____

Print Name: _____

AJRA PRESIDENT

____ I confirm that the information submitted above complies with Alberta Junior Rugby Association's dispensation policy and therefore the player has received approval. **The player is not eligible play a front row position.**

____ This dispensation request has been declined on the basis of _____

Signature: _____ **Date:** _____

Print Name: _____

Schedule A – Weight and Strength Requirements

Female	Recommended Playing Weight		Strength Testing Requirements			
	Other Positions	Front Row	Other Positions		Front Row	
Female	50%	85%	Bench	Squat	Bench	Squat
U11	70	80				
U13	90	115				
U15	110	135				
U16	120	145	65	85	75	100
U17	120	145	65	85	75	100
U18	120	145	65	85	75	100
U19	120	145	65	85	75	100
U20	120	145	65	85	75	100

Male	Recommended Playing Weight		Strength Testing Requirements			
	Other Positions	Front Row	Other Positions		Front Row	
	50%	85%	Bench	Squat	Bench	Squat
U11	70	80				
U13	85	105				
U15	115	140				
U16	125	150	95	125	115	150
U17	135	160	100	135	120	160
U18	140	170	110	145	130	170
U19	145	175	130	175	155	205
U20	155	180	140	185	155	205

All Weights are in Pounds (lbs)
Recommended Playing Weight is Based on the World Health Organizations "Canada Growth Chart"
Recommended Playing Weight is the Average Weight of the Younger age of the Two Year Age Window
Players Completing Strength Tests must Complete 10 repetition <u>with Full Range</u>
Clubs are Required to Ensure the Safety of Players During Completion of Strength Test
Strength Tests Are to be Submitted to the AJRA Via Video
Players Requesting to Play in a U15 League or Lower will not be Required to Complete a Strength Test

APPENDIX D



Alberta Rugby Union

11759 Groat Road
Edmonton, AB T5M 3K6

Alberta Rugby Union
Appeals Policy

Effective Date: October 1, 2018

Board Approved:





Alberta Rugby Union

11759 Groat Road
Edmonton, AB T5M 3K6

1. Submitting an Appeal

An individual who wishes to appeal under this policy will submit a written Notice of Appeal to the Case Manager indicating his or her intention to appeal, his or her contact information, the reasons and grounds of the appeal, a summary of evidence to support the appeal, and the remedy requested. This notice must be submitted within 10 days of Rugby Alberta issuing its decision.

Decisions may only be appealed on procedural grounds, which are limited to Rugby Alberta:

- Making a decision for which it did not have authority or jurisdiction as set out in its Dispute Resolution Policy;
- Failing to follow procedures laid out in its approved policies;
- Making a decision that was influenced by bias;
- Failing to consider relevant information or taking into account irrelevant information in making the decision; or
- Making a decision that was grossly unreasonable.

2. Receiving the Appeal

The Case Manager will review the Notice of Appeal and will decide if the appeal falls within the jurisdiction of this policy, is brought in a timely manner, and satisfies procedural grounds. If the Case Manager determines that the appeal may not proceed because it is not under this policy's jurisdiction, is not timely, or is without grounds, the parties will be notified in writing, stating reasons. There is no further appeal of this decision by the Case Manager.

3. Procedures

If the Case Manager is satisfied that the appeal may proceed, then a hearing before a Tribunal will take place.

The Case Manager will appoint a Tribunal, which will consist of a single Adjudicator who is not connected to the decision and who has expertise hearing and deciding appeals, to hear and decide the appeal.

4. Hearing the Appeal

The Hearing will be governed by the procedures that the Adjudicator and the Tribunal deem appropriate in the circumstances. The Tribunal will have authority to rule in the event of any dispute about procedure.





Alberta Rugby Union

11759 Groat Road
Edmonton, AB T5M 3K6

5. Decision

After the Hearing, the Tribunal will issue a written decision with reasons. The Tribunal may decide:

- To reject the appeal and confirm the decision being appealed; or
- To uphold the appeal, identify the error and refer the matter back to the Organization; or
- To uphold the appeal and vary the decision but only where the Tribunal has determined that the error or errors cannot be corrected by Rugby Alberta due to lack of clear procedures, lack of time, or lack of neutrality.

Where time is of the essence, the Tribunal may issue a verbal decision or a summary written decision, with reasons to follow.

6. The decision of the Tribunal will be final and binding upon the parties.





APPENDIX A - Notice of Appeal

A Member who wishes to appeal a decision of Rugby Alberta that affects the Member must initiate the appeal process by completing and filing with the Appeal Officer for Rugby Alberta, or their designate, the Notice of Appeal together with an Appeal Bond (\$200) within fourteen (14) days from the date the Member received notice of the decision that is being appealed. The Rugby Alberta Appeals Policy is posted on our website www.rugbyalberta.com/policies. Notice of Appeal can be forwarded to the Appeal Officer c/o info@rugbyalberta.com or mailed to Rugby Alberta, 11759 Groat Road, Edmonton AB T5M 3K6.

Date of Appeal

Email Address

First Name

Last Name

Telephone Number (work)

Telephone Number (home)

Telephone Number (cell)

Club

Position in the Club

Full Mailing Address-please

Respondent: The committee, entity or individual that made the decision.

Date of Decision being Appealed:

Decision being appealed

Grounds for an Appeal and summary of supporting evidence (*Grounds for Appeal are outlined in section 1 of the Rugby Alberta Appeals Policy*). *If more room is required please attached document(s). Please ensure that additional documentation clearly indicates the Appellant and the date of the Appeal.*